



AGENT DCGF-037-1127-4MX

Name: Jason Zaklan

Rank: *Sang-wei*

Last Update: 22-Nov-3069

Classification: EXECUTIVE SECURITY 1A

Presumed Location: Homestead

The attached report identifies recent activity by Non-Official Cover operative Jason Zaklan. Prior to the Federated Suns attack, *Sang-wei* Zaklan had been dispatched to coordinate and escalate counter-intelligence operations within the Federated Suns' Crucis March. His presence was unknown to any CCAF military personnel on Homestead. However, before adequate transportation could be arranged through non-traditional channels, the assault identified as OPERATION SOVEREIGN JUSTICE erupted across the Capellan border. With his planned route into the Federated Suns compromised, he enacted standard protocols and initiated resistance activities.

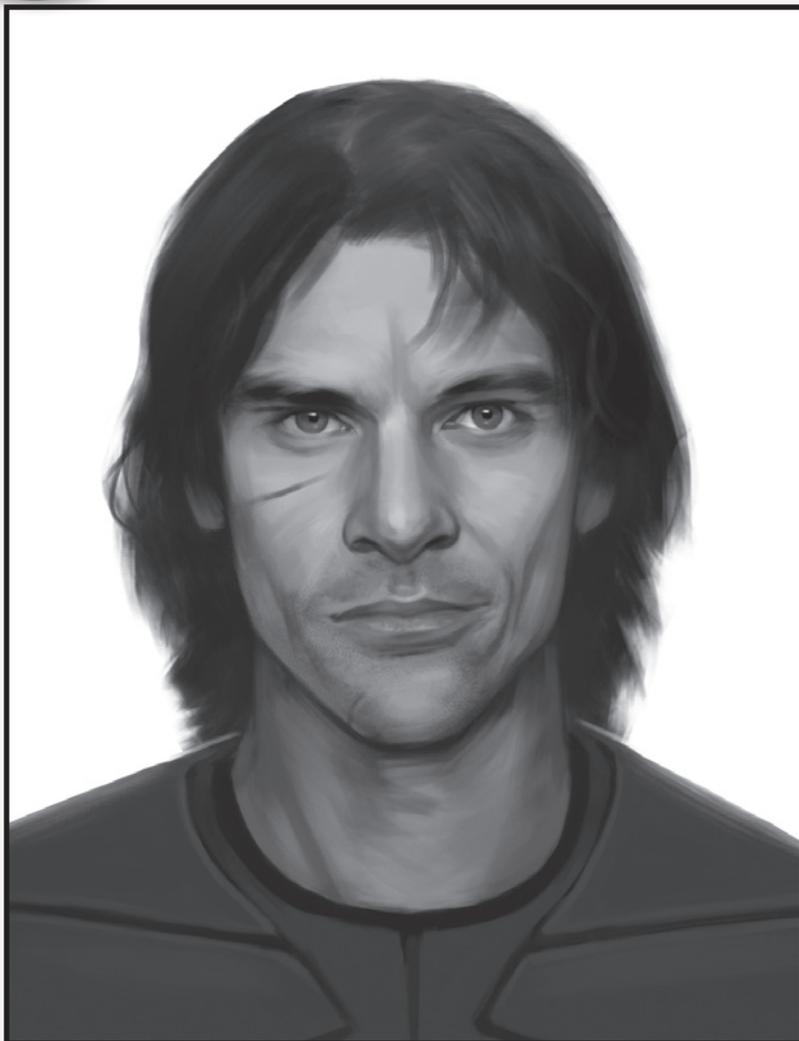
Soon he discovered the role of the Third Capellan Reserve Cavalry within the planetary resistance. He began to reveal himself and utilize various lances to augment his own operations. The scattered command staff of the Third CRC rarely heard about these operations. Had they known, it is likely they would have protested. Lances that did not perform to Zaklan's standards were discarded or worse, led into situations from which they would not escape. He wanted to know who his best available assets were. Eventually, he settled upon Arthur Chin and the "Youling Zhanshi".

When back-channel communications informed Zaklan of the impending arrival of Warrior House Lu Sann his operational profile changed significantly. He worked on identifying enemy assets that were crucial to the Illician Lancers command and control activities. His quick and decisive campaign to eliminate those assets was invaluable in ensuring the success of the eventual counter-assault.





JASON ZAKLAN

**AGENT LS-037-1127-4MX****Rank:** *Sang-wei***Last Update:** 22-Nov-3067**Classification:** Executive Security 1A**Presumed Location:** Homestead**MechWarrior Profile**

Jason Zaklan was a small child who, until puberty, was often picked on and beaten up at school. When puberty did arrive, he blossomed into a tallish, lean young man who instantly took up martial arts. He excelled with a natural aptitude and an ocean of misplaced rage waiting to unleash. He began to pile up tournament victories and various planetary awards for his kung-fu prowess.

Publicity and exposure brought the pre-teen Jason fame. Eventually this attention included state officials and military personnel who saw within the gifted youngster the potential for an exceptional warrior. When he was offered access to some of the most exclusive martial arts programs in the entire nation, he was more than happy to accept.

Jason's temper and stubbornness was set aside during his training. He was so desperate to learn every possible facet of what was being offered that he was willing to listen and to absorb. Since the pervading culture of the Capellan people prize the MechWarrior as the ultimate combatant, he eventually gravitated there. His meditative background and nearly superhuman ability to endure the pain of training should have made him the top graduate of his class. However, several scuffles with upper-class students marred his record.

Zaklan's early career was wildly dichotomous. While he was one of the youngest MechWarriors to ever achieve "ace" status, he also spent many weekends on some form of punishment due to run-ins with fellow MechWarriors or various commanders. He bounced around companies and regiments as an array of Capellan officers attempted to tame the talented young MechWarrior. None of them succeeded.

Sao-shao Martin Wu, a decorated Death Commando officer, saw potential within the young man. He made an effort to study Zaklan, going as far as a lengthy personal interview and sparring session where he beat Zaklan severely to test the limits of his fabled pain tolerance. What he found was a highly intelligent MechWarrior who simply felt no respect for the abilities of his comrades. Since he didn't deem them his equal, he rejected their commands. Wu offered Zaklan a chance to become a Death Commando despite some reservations within the CCAF and Maskirovka command structures.